

# DISCREET INTERFACES for wearable technology

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## Why let technology control our fashion?

**Discreet Interfaces** is about using only what we are already familiar with seeing on clothing. We don't need to wear something that screams "fast forward, play or rewind." Let that knowledge remain personal knowledge.



**Structure:** One of the key elements of fashion design is to manipulate two-dimensional fabric to best fit our three-dimensional bodies. We can use the same principle to find a way for our clothing to fit our bodies and the technology we carry.

**Modularity:** With Discreet Interfaces, our clothing becomes the interface to the technology. And because the technology is removable, we are able to change to a new outfit everyday without having to change the technology. In other words, the technology can remain with us, while we simply interchange the interface.



**Technology as Fashion?** Certainly technology can be considered fashion. Fashion is not limited to the clothing we wear. We've all seen the person who sports the latest ipod with the white earbuds, or the person who plays cellphone games at full volume in public spaces. But what if that's not you? What if that is simply not your style?

**Controlling Technology:** The point is to be able to take advantage of the convenience and portability of technology embedded into our clothes, without compromising our style and the subtle yet rich messages our clothes convey. This is an idea about fashion as the center of design, not technology. And it's ultimately about controlling our lives and the technology we use.



And as for me? As a fashion designer, it's a way for me to design clothing without being confined to being "techno" or "futuristic". Because sometimes even "the Future" can get old...